

## 16.58 RSOLVE: Rational/integer polynomial solvers

This package provides operators that compute the exact rational zeros of a single univariate polynomial using fast modular methods. The algorithm used is that described by R. Loos (1983): Computing rational zeros of integral polynomials by  $p$ -adic expansion, *SIAM J. Computing*, **12**, 286–293.

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This package provides the operators `r/i_solve` that compute respectively the exact rational or integer zeros of a single univariate polynomial using fast modular methods.

### 16.58.1 Introduction

This package provides operators that compute the exact rational zeros of a single univariate polynomial using fast modular methods. The algorithm used is that described by R. Loos (1983): Computing rational zeros of integral polynomials by  $p$ -adic expansion, *SIAM J. Computing*, **12**, 286–293. The operator `r_solve` computes all rational zeros whereas the operator `i_solve` computes only integer zeros in a way that is slightly more efficient than extracting them from the rational zeros. The `r_solve` and `i_solve` interfaces are almost identical, and are intended to be completely compatible with that of the general `solve` operator, although `r_solve` and `i_solve` give more convenient output when only rational or integer zeros respectively are required. The current implementation appears to be faster than `solve` by a factor that depends on the example, but is typically up to about 2.

I plan to extend this package to compute Gaussian integer and rational zeros and zeros of polynomial systems.

### 16.58.2 The user interface

The first argument is required and must simplify to either a univariate polynomial expression or equation with integer, rational or rounded coefficients. Symbolic coefficients are not allowed (and currently complex coefficients are not allowed either.) The argument is simplified to a quotient of integer polynomials and the denominator is silently ignored.

Subsequent arguments are optional. If the polynomial variable is to be specified then it must be the first optional argument, and if the first optional

argument is not a valid option (see below) then it is (mis-)interpreted as the polynomial variable. However, since the variable in a non-constant univariate polynomial can be deduced from the polynomial it is unnecessary to specify it separately, except in the degenerate case that the first argument simplifies to either 0 or  $0 = 0$ . In this case the result is returned by `i_solve` in terms of the operator `arbrat` and by `r_solve` in terms of the (new) analogous operator `arbrat`. The operator `i_solve` will generally run slightly faster than `r_solve`.

The (rational or integer) zeros of the first argument are returned as a list and the default output format is the same as that used by `solve`. Each distinct zero is returned in the form of an equation with the variable on the left and the multiplicities of the zeros are assigned to the variable `root_multiplicities` as a list. However, if the switch `multiplicities` is turned on then each zero is explicitly included in the solution list the appropriate number of times (and `root_multiplicities` has no value).

Optional keyword arguments acting as local switches allow other output formats. They have the following meanings:

**separate:** assign the multiplicity list to the global variable `root_multiplicities` (the default);

**expand or multiplicities:** expand the solution list to include multiple zeros multiple times (the default if the `|multiplicities|` switch is on);

**together:** return each solution as a list whose second element is the multiplicity;

**nomul:** do not compute multiplicities (thereby saving some time);

**noeqs:** do not return univariate zeros as equations but just as values.

### 16.58.3 Examples

```
r_solve((9x^2 - 16)*(x^2 - 9), x);
```

$$\left\{ x = \frac{-4}{3}, x = 3, x = -3, x = \frac{4}{3} \right\}$$

```
i_solve((9x^2 - 16)*(x^2 - 9), x);
```

$$\{x = 3, x = -3\}$$

See the test/demonstration file `rsolve.tst` for more examples.

#### **16.58.4 Tracing**

The switch `trsolve` turns on tracing of the algorithm. It is off by default.