

## 16.77 ZEILBERG: Indefinite and definite summation

This package is a careful implementation of the Gosper and Zeilberger algorithms for indefinite and definite summation of hypergeometric terms, respectively. Extensions of these algorithms are also included that are valid for ratios of products of powers, factorials,  $\Gamma$  function terms, binomial coefficients, and shifted factorials that are rational-linear in their arguments. Authors: Gregor Stölting and Wolfram Koepf.

### 16.77.1 Introduction

This package is a careful implementation of the Gosper<sup>36</sup> and Zeilberger algorithms for indefinite, and definite summation of hypergeometric terms, respectively. Further, extensions of these algorithms given by the first author are covered. An expression  $a_k$  is called a *hypergeometric term* (or *closed form*), if  $a_k/a_{k-1}$  is a rational function with respect to  $k$ . Typical hypergeometric terms are ratios of products of powers, factorials,  $\Gamma$  function terms, binomial coefficients, and shifted factorials (Pochhammer symbols) that are integer-linear in their arguments.

The extensions of Gosper's and Zeilberger's algorithm mentioned in particular are valid for ratios of products of powers, factorials,  $\Gamma$  function terms, binomial coefficients, and shifted factorials that are rational-linear in their arguments.

### 16.77.2 Gosper Algorithm

The Gosper algorithm [1] is a *decision procedure*, that decides by algebraic calculations whether or not a given hypergeometric term  $a_k$  has a hypergeometric term antidifference  $g_k$ , i. e.  $g_k - g_{k-1} = a_k$  with rational  $g_k/g_{k-1}$ , and returns  $g_k$  if the procedure is successful, in which case we call  $a_k$  *Gosper-summable*. Otherwise *no hypergeometric term antidifference exists*. Therefore if the Gosper algorithm does not return a closed form solution, it has *proved* that no such solution exists, an information that may be quite useful and important. The Gosper algorithm is the discrete analogue of the Risch algorithm for integration in terms of elementary functions.

Any antidifference is uniquely determined up to a constant, and is denoted by

$$g_k = \sum_k a_k .$$

Finding  $g_k$  given  $a_k$  is called *indefinite summation*. The antidifference operator  $\Sigma$  is the inverse of the downward difference operator  $\nabla a_k = a_k - a_{k-1}$ .

<sup>36</sup>The `sum` package contains also a partial implementation of the Gosper algorithm.

There is an analogous summation theory corresponding to the upward difference operator  $\Delta a_k = a_{k+1} - a_k$ .

In case, an antidifference  $g_k$  of  $a_k$  is known, any sum

$$\sum_{k=m}^n a_k = g_n - g_{m-1}$$

can be easily calculated by an evaluation of  $g$  at the boundary points like in the integration case. Note, however, that the sum

$$\sum_{k=0}^n \binom{n}{k} \tag{16.96}$$

e. g. is not of this type since the summand  $\binom{n}{k}$  depends on the upper boundary point  $n$  explicitly. This is an example of a definite sum that we consider in the next section.

Our package supports the input of powers ( $a^k$ ), factorials (`factorial(k)`),  $\Gamma$  function terms (`gamma(a)`), binomial coefficients (`binomial(n,k)`), shifted factorials (`pochhammer(a,k) = a(a+1)⋯(a+k-1) =  $\Gamma(a+k)/\Gamma(a)$` ), and partially products (`prod(f,k,k1,k2)`). It takes care of the necessary simplifications, and therefore provides you with the solution of the decision problem as long as the memory or time requirements are not too high for the computer used.

### 16.77.3 Zeilberger Algorithm

The (fast) Zeilberger algorithm [10]–[11] deals with the *definite summation* of hypergeometric terms. Zeilberger's paradigm is to find (and return) a linear homogeneous recurrence equation with polynomial coefficients (called *holonomic equation*) for an *infinite sum*

$$s(n) = \sum_{k=-\infty}^{\infty} f(n, k),$$

the summation to be understood over all integers  $k$ , if  $f(n, k)$  is a hypergeometric term with respect to both  $k$  and  $n$ . The existence of a holonomic recurrence equation for  $s(n)$  is then generally guaranteed.

If one is lucky, and the resulting recurrence equation is of first order

$$p(n) s(n-1) + q(n) s(n) = 0 \quad (p, q \text{ polynomials}),$$

$s(n)$  turns out to be a hypergeometric term, and a closed form solution can be easily established using a suitable initial value, and is represented by a

ratio of Pochhammer or  $\Gamma$  function terms if the polynomials  $p$ , and  $q$  can be factored.

Zeilberger's algorithm does not guarantee to find the holonomic equation of lowest order, but often it does.

If the resulting recurrence equation has order larger than one, this information can be used for identification purposes: Any other expression satisfying the same recurrence equation, and the same initial values, represents the same function.

Note that a *definite sum*  $\sum_{k=m_1}^{m_2} f(n, k)$  is an infinite sum if  $f(n, k) = 0$  for  $k < m_1$  and  $k > m_2$ . This is often the case, an example of which is the sum (16.96) considered above, for which the hypergeometric recurrence equation  $2s(n-1) - s(n) = 0$  is generated by Zeilberger's algorithm, leading to the closed form solution  $s(n) = 2^n$ .

Definite summation is trivial if the corresponding indefinite sum is Gosper-summable analogously to the fact that definite integration is trivial as soon as an elementary antiderivative is known. If this is not the case, the situation is much more difficult, and it is therefore quite remarkable and non-obvious that Zeilberger's method is just a clever application of Gosper's algorithm. Our implementation is mainly based on [3] and [2]. More examples can be found in [5], [7], [8], and [9] many of which are contained in the test file `zeilberg.tst`.

#### 16.77.4 REDUCE operator GOSPER

The ZEILBERG package must be loaded by:

```
1: load zeilberg;
```

The `gosp` operator is an implementation of the Gosper algorithm.

- `gosp(a, k)` determines a closed form antidifference. If it does not return a closed form solution, then a closed form solution does not exist.
- `gosp(a, k, m, n)` determines

$$\sum_{k=m}^n a_k$$

using Gosper's algorithm. This is only successful if Gosper's algorithm applies.

Example:

2: gosper((-1)^(k+1)\*(4\*k+1)\*factorial(2\*k)/  
 (factorial(k)\*4^k\*(2\*k-1)\*factorial(k+1)),k);

$$\frac{(-1)^{k+1} (4k+1) (2k)!}{(k!) 4^k (2k-1) (k+1)!}$$


---


$$\frac{2^{2k}}{2^{2k} (k+1) k!}$$

This solves a problem given in SIAM Review ([6], Problem 94–2) where it was asked to determine the infinite sum

$$S = \lim_{n \rightarrow \infty} S_n, \quad S_n = \sum_{k=1}^n \frac{(-1)^{k+1} (4k+1) (2k-1)!!}{2^k (2k-1) (k+1)!},$$

((2k-1)!! = 1 · 3 ··· (2k-1) =  $\frac{(2k)!}{2^k k!}$ ). The above calculation shows that the summand is Gosper-summable, and the limit  $S = 1$  is easily established using Stirling's formula.

The implementation solves further deep and difficult problems some examples of which are:

3: gosper(sub(n=n+1,binomial(n,k)^2/binomial(2\*n,n))-  
 binomial(n,k)^2/binomial(2\*n,n),k);

$$\frac{\binom{2}{n+1, k} \binom{2}{2n, n} - \binom{2}{n, k} \binom{2}{2n+1, n+1}}{\binom{2}{n+1, k} \binom{2}{2n, n} - \binom{2}{n, k} \binom{2}{2n+1, n+1}} \cdot \frac{(2k-n-1)}{(2(2(n+1)-k)(2n+1)k - 3n^2 - 7n^2 - 5n - 1) \binom{2}{2(n+1), n+1} \binom{2}{2n, n}}$$

4: gosper(binomial(k,n),k);

$$\frac{(k+1) \binom{2}{k, n}}{n+1}$$

5: gosper((-25+15\*k+18\*k^2-2\*k^3-k^4)/  
 (-23+479\*k+613\*k^2+137\*k^3+53\*k^4+5\*k^5+k^6),k);

$$\frac{(2k^2 - 15k + 8)k}{23(k^3 + 4k^2 + 27k + 23)}$$

The Gosper algorithm is not capable to give antidifferences depending on the harmonic numbers

$$H_k := \sum_{j=1}^k \frac{1}{j},$$

e. g.  $\sum_k H_k = (k+1)(H_{k+1} - 1)$ , but, is able to give a proof, instead, for the fact that  $H_k$  does not possess a closed form evaluation:

```
6: gosper(1/k, k);
```

```
***** Gosper algorithm: no closed form solution exists
```

The following code gives the solution to a summation problem proposed in Gosper's original paper [1]. Let

$$f_k = \prod_{j=1}^k (a + bj + cj^2) \quad \text{and} \quad g_k = \prod_{j=1}^k (e + bj + cj^2).$$

Then a closed form solution for

$$\sum_k \frac{f_{k-1}}{g_k}$$

is found by the definitions

```
7: operator ff, gg$
```

```
8: let {ff(~k+~m) => ff(k+m-1) * (c*(k+m)^2+b*(k+m)+a)
      when (fixp(m) and m>0),
      ff(~k+~m) => ff(k+m+1) / (c*(k+m+1)^2+b*(k+m+1)+a)
      when (fixp(m) and m<0)}$
```

```
9: let {gg(~k+~m) => gg(k+m-1) * (c*(k+m)^2+b*(k+m)+e)
      when (fixp(m) and m>0),
      gg(~k+~m) => gg(k+m+1) / (c*(k+m+1)^2+b*(k+m+1)+e)
      when (fixp(m) and m<0)}$
```

and the calculation

```
10: gosper(ff(k-1)/gg(k), k);
```

```
      ff(k)
-----
(a - e)*gg(k)
```

```
11: clear ff, gg$
```

Similarly closed form solutions of  $\sum_k \frac{f_{k-m}}{g_k}$  for positive integers  $m$  can be obtained, as well as of  $\sum_k \frac{f_{k-1}}{g_k}$  for

$$f_k = \prod_{j=1}^k (a + bj + cj^2 + dj^3) \quad \text{and} \quad g_k = \prod_{j=1}^k (e + bj + cj^2 + dj^3)$$

and for analogous expressions of higher degree polynomials.

### 16.77.5 REDUCE operator EXTENDED\_GOSPER

The `extended_gosper` operator is an implementation of an extended version of Gosper's algorithm given by Koepf [2].

- `extended_gosper(a, k)` determines an antidifference  $g_k$  of  $a_k$  whenever there is a number  $m$  such that  $h_k - h_{k-m} = a_k$ , and  $h_k$  is an  $m$ -fold hypergeometric term, i. e.

$$h_k/h_{k-m} \text{ is a rational function with respect to } k.$$

If it does not return a solution, then such a solution does not exist.

- `extended_gosper(a, k, m)` determines an  $m$ -fold antidifference  $h_k$  of  $a_k$ , i. e.  $h_k - h_{k-m} = a_k$ , if it is an  $m$ -fold hypergeometric term.

Examples:

```
12: extended_gosper(binomial(k/2, n), k);
```

$$\frac{(k+2) \binom{k}{2} + (k+1) \binom{k-1}{2}}{2*(n+1)}$$

```
13: extended_gosper(k*factorial(k/7), k, 7);
```

$$(k+7) \frac{\text{factorial}(k)}{7}$$

### 16.77.6 REDUCE operator SUMRECURSION

The `sumrecursion` operator is an implementation of the (fast) Zeilberger algorithm.

- `sumrecursion(f, k, n)` determines a holonomic recurrence equation for

$$\text{sum}(n) = \sum_{k=-\infty}^{\infty} f(n, k)$$

with respect to  $n$ , applying `extended_sumrecursion` if necessary, see § 16.77.7. The resulting expression equals zero.

- `sumrecursion(f, k, n, j)` searches for a holonomic recurrence equation of order  $j$ . This operator does not use `extended_sumrecursion` automatically. Note that if  $j$  is too large, the recurrence equation may not be unique, and only one particular solution is returned.

A simple example deals with Equation (16.96)<sup>37</sup>

```
14: sumrecursion(binomial(n, k), k, n);
```

```
2*sum(n - 1) - sum(n)
```

The whole *hypergeometric database* of the *Vandermonde, Gauß, Kummer, Saalschütz, Dixon, Clausen* and *Dougall identities* (see [9]), and many more identities (see e. g. [2]), can be obtained using `sumrecursion`. As examples, we consider the difficult cases of Clausen and Dougall:

```
15: summand:=factorial(a+k-1)*factorial(b+k-1)/(factorial(k)*
factorial(-1/2+a+b+k))*factorial(a+n-k-1)*factorial(b+n-k-1)/
(factorial(n-k)*factorial(-1/2+a+b+n-k))$
```

```
16: sumrecursion(summand, k, n);
```

```
(2*a + 2*b + 2*n - 1)*(2*a + 2*b + n - 1)*sum(n)*n
```

```
- 2*(2*a + n - 1)*(a + b + n - 1)*(2*b + n - 1)*sum(n - 1)
```

```
17: summand:=pochhammer(d, k)*pochhammer(1+d/2, k)*pochhammer(d+b-a, k)*
pochhammer(d+c-a, k)*pochhammer(1+a-b-c, k)*pochhammer(n+a, k)*
pochhammer(-n, k)/(factorial(k)*pochhammer(d/2, k)*
pochhammer(1+a-b, k)*pochhammer(1+a-c, k)*pochhammer(b+c+d-a, k)*
pochhammer(1+d-a-n, k)*pochhammer(1+d+n, k))$
```

```
18: sumrecursion(summand, k, n);
```

```
(2*a - b - c - d + n)*(b + n - 1)*(c + n - 1)*(d + n)*sum(n - 1) +
```

---

<sup>37</sup>Note that with REDUCE Version 3.5 we use the global operator `summ` instead of `sum` to denote the sum.

$(a - b - c - d - n + 1) * (a - b + n) * (a - c + n) * (a - d + n - 1)$   
 $* \text{sum}(n)$

corresponding to the statements

$${}_4F_3 \left( \begin{matrix} a, b, 1/2 - a - b - n, -n \\ 1/2 + a + b, 1 - a - n, 1 - b - n \end{matrix} \middle| 1 \right) = \frac{(2a)_n (a+b)_n (2b)_n}{(2a+2b)_n (a)_n (b)_n}$$

and

$${}_7F_6 \left( \begin{matrix} d, 1 + d/2, d + b - a, d + c - a, 1 + a - b - c, n + a, -n \\ d/2, 1 + a - b, 1 + a - c, b + c + d - a, 1 + d - a - n, 1 + d + n \end{matrix} \middle| 1 \right) \\ = \frac{(d+1)_n (b)_n (c)_n (1+2a-b-c-d)_n}{(a-d)_n (1+a-b)_n (1+a-c)_n (b+c+d-a)_n}$$

(compare next section), respectively.

Other applications of the Zeilberger algorithm are connected with the verification of identities. To prove the identity

$$\sum_{k=0}^n \binom{n}{k}^3 = \sum_{k=0}^n \binom{n}{k}^2 \binom{2k}{n},$$

e. g., we may prove that both sums satisfy the same recurrence equation

19:  $\text{sumrecursion}(\text{binomial}(n, k)^3, k, n);$

$$(7 * n^2 - 7 * n + 2) * \text{sum}(n - 1) + 8 * (n - 1)^2 * \text{sum}(n - 2) - \text{sum}(n) * n^2$$

20:  $\text{sumrecursion}(\text{binomial}(n, k)^2 * \text{binomial}(2 * k, n), k, n);$

$$(7 * n^2 - 7 * n + 2) * \text{sum}(n - 1) + 8 * (n - 1)^2 * \text{sum}(n - 2) - \text{sum}(n) * n^2$$

and finally check the initial conditions:

21:  $\text{sub}(n=0, k=0, \text{binomial}(n, k)^3);$

1

22:  $\text{sub}(n=0, k=0, \text{binomial}(n, k)^2 * \text{binomial}(2 * k, n));$

1

23:  $\text{sub}(n=1, k=0, \text{binomial}(n, k)^3) + \text{sub}(n=1, k=1, \text{binomial}(n, k)^3);$



2

```
24: sub(n=1, k=0, binomial(n, k)^2*binomial(2*k, n)) +
    sub(n=1, k=1, binomial(n, k)^2*binomial(2*k, n));
```

2

### 16.77.7 REDUCE operator EXTENDED\_SUMRECURSION

The `extended_sumrecursion` operator is an implementation of an extension of the (fast) Zeilberger algorithm given by Koepf [2].

- `extended_sumrecursion(f, k, n, m, l)` determines a holonomic recurrence equation for  $\text{sum}(n) = \sum_{k=-\infty}^{\infty} f(n, k)$  with respect to  $n$  if  $f(n, k)$  is an  $(m, l)$ -fold hypergeometric term with respect to  $(n, k)$ , i. e.

$$\frac{F(n, k)}{F(n - m, k)} \quad \text{and} \quad \frac{F(n, k)}{F(n, k - l)}$$

are rational functions with respect to both  $n$  and  $k$ . The resulting expression equals zero.

- `sumrecursion(f, k, n)` invokes `extended_sumrecursion(f, k, n, m, l)` with suitable values  $m$  and  $l$ , and covers therefore the extended algorithm completely.

Examples:

```
25: extended_sumrecursion(binomial(n, k)*binomial(k/2, n), k, n, 1, 2);
```

```
sum(n - 1) + 2*sum(n)
```

which can be obtained automatically by

```
26: sumrecursion(binomial(n, k)*binomial(k/2, n), k, n);
```

```
sum(n - 1) + 2*sum(n)
```

Similarly, we get

```
27: extended_sumrecursion(binomial(n/2, k), k, n, 2, 1);
```

```
2*sum(n - 2) - sum(n)
```

```
28: sumrecursion(binomial(n/2, k), k, n);
```

```
2*sum(n - 2) - sum(n)
```

```

29: sumrecursion(hyperterm({a,b,a+1/2-b,1+2*a/3,-n},
    {2*a+1-2*b,2*b,2/3*a,1+a+n/2},4,k)/(factorial(n)*2^(-n)/
    factorial(n/2))/hyperterm({a+1,1},{a-b+1,b+1/2},1,n/2),k,n);

sum(n - 2) - sum(n)

```

In the last example, the program chooses  $m = 2$ , and  $l = 1$  to derive the resulting recurrence equation (see [2], Table 3, (1.3)).

### 16.77.8 REDUCE operator HYPERRECURSION

Sums to which the Zeilberger algorithm applies, in general are special cases of the *generalized hypergeometric function*

$${}_pF_q \left( \begin{matrix} a_1, & a_2, & \dots, & a_p \\ b_1, & b_2, & \dots, & b_q \end{matrix} \middle| x \right) := \sum_{k=0}^{\infty} \frac{(a_1)_k \cdot (a_2)_k \cdots (a_p)_k}{(b_1)_k \cdot (b_2)_k \cdots (b_q)_k k!} x^k$$

with upper parameters  $\{a_1, a_2, \dots, a_p\}$ , and lower parameters  $\{b_1, b_2, \dots, b_q\}$ . If a recursion for a generalized hypergeometric function is to be established, you can use the following REDUCE operator:

- `hyperrecursion(upper, lower, x, n)` determines a holonomic recurrence equation with respect to  $n$  for  ${}_pF_q \left( \begin{matrix} a_1, & a_2, & \dots, & a_p \\ b_1, & b_2, & \dots, & b_q \end{matrix} \middle| x \right)$ , where `upper` =  $\{a_1, a_2, \dots, a_p\}$  is the list of upper parameters, and `lower` =  $\{b_1, b_2, \dots, b_q\}$  is the list of lower parameters depending on  $n$ . If Zeilberger's algorithm does not apply, `extended_sumrecursion` of § 16.77.7 is used.
- `hyperrecursion(upper, lower, x, n, j)` ( $j \in \mathbb{N}$ ) searches only for a holonomic recurrence equation of order  $j$ . This operator does not use `extended_sumrecursion` automatically.

Therefore

```

30: hyperrecursion({-n,b},{c},1,n);

(b - c - n + 1)*sum(n - 1) + (c + n - 1)*sum(n)

```

establishes the Vandermonde identity

$${}_2F_1 \left( \begin{matrix} -n, & b \\ & c \end{matrix} \middle| 1 \right) = \frac{(c-b)_n}{(c)_n},$$

whereas

```

31: hyperrecursion({d,1+d/2,d+b-a,d+c-a,1+a-b-c,n+a,-n},
                  {d/2,1+a-b,1+a-c,b+c+d-a,1+d-a-n,1+d+n},1,n);

(2*a - b - c - d + n)*(b + n - 1)*(c + n - 1)*(d + n)*sum(n - 1) +

(a - b - c - d - n + 1)*(a - b + n)*(a - c + n)*(a - d + n - 1)

*sum(n)

```

proves Dougall's identity, again.

If a hypergeometric expression is given in hypergeometric notation, then the use of `hyperrecursion` is more natural than the use of `sumrecursion`.

Moreover you may use the `REDUCE` operator

- `hyperterm(upper, lower, x, k)` that yields the hypergeometric term

$$\frac{(a_1)_k \cdot (a_2)_k \cdots (a_p)_k}{(b_1)_k \cdot (b_2)_k \cdots (b_q)_k k!} x^k$$

with upper parameters `upper = {a1, a2, ..., ap}`, and lower parameters `lower = {b1, b2, ..., bq}`

in connection with hypergeometric terms.

The operator `sumrecursion` can also be used to obtain three-term recurrence equations for systems of orthogonal polynomials with the aid of known hypergeometric representations. By ([4], (2.7.11a)), the discrete Krawtchouk polynomials  $k_n^{(p)}(x, N)$  have the hypergeometric representation

$$k_n^{(p)}(x, N) = (-1)^n p^n \binom{N}{n} {}_2F_1\left(\begin{matrix} -n, & -x \\ & -N \end{matrix} \middle| \frac{1}{p}\right),$$

and therefore we declare

```

32: krawtchoukterm:=
      (-1)^n*p^n*binomial(NN,n)*hyperterm({-n,-x},{-NN},1/p,k)$

```

and get the three three-term recurrence equations

```

33: sumrecursion(krawtchoukterm,k,n);

((2*p - 1)*n - nn*p - 2*p + x + 1)*sum(n - 1)

- (n - nn - 2)*(p - 1)*sum(n - 2)*p - sum(n)*n

34: sumrecursion(krawtchoukterm,k,x);

(2*(x - 1)*p + n - nn*p - x + 1)*sum(x - 1)

```

```

- ((x - 1) - nn)*sum(x)*p - (p - 1)*(x - 1)*sum(x - 2)
35: sumrecursion(krawtchoukterm, k, NN);
((p - 2)*nn + n + x + 1)*sum(nn - 1) + (n - nn)*(p - 1)*sum(nn)
+ (nn - x - 1)*sum(nn - 2)

```

with respect to the parameters  $n$ ,  $x$ , and  $N$  respectively.

### 16.77.9 REDUCE operator HYPERSUM

With the operator `hypersum`, hypergeometric sums are directly evaluated in closed form whenever the extended Zeilberger algorithm leads to a recurrence equation containing only two terms:

- `hypersum(upper, lower, x, n)` determines a closed form representation for  ${}_pF_q \left( \begin{matrix} a_1, a_2, \dots, a_p \\ b_1, b_2, \dots, b_q \end{matrix} \middle| x \right)$ , where `upper` =  $\{a_1, a_2, \dots, a_p\}$  is the list of upper parameters, and `lower` =  $\{b_1, b_2, \dots, b_q\}$  is the list of lower parameters depending on  $n$ . The result is given as a hypergeometric term with respect to  $n$ .

If the result is a list of length  $m$ , we call it *m-fold symmetric*, which is to be interpreted as follows: Its  $j^{\text{th}}$  part is the solution valid for all  $n$  of the form  $n = mk + j - 1$  ( $k \in \mathbb{N}_0$ ). In particular, if the resulting list contains two terms, then the first part is the solution for even  $n$ , and the second part is the solution for odd  $n$ .

Examples [2]:

```
36: hypersum({a, 1+a/2, c, d, -n}, {a/2, 1+a-c, 1+a-d, 1+a+n}, 1, n);
```

```

pochhammer(a - c - d + 1, n)*pochhammer(a + 1, n)
-----
pochhammer(a - c + 1, n)*pochhammer(a - d + 1, n)

```

```
37: hypersum({a, 1+a/2, d, -n}, {a/2, 1+a-d, 1+a+n}, -1, n);
```

```

pochhammer(a + 1, n)
-----
pochhammer(a - d + 1, n)

```

Note that the operator `togamma` converts expressions given in factorial- $\Gamma$ -binomial-Pochhammer notation into a pure  $\Gamma$  function representation:

```
38: togamma(ws);
```

$$\frac{\text{gamma}(a - d + 1) * \text{gamma}(a + n + 1)}{\text{gamma}(a - d + n + 1) * \text{gamma}(a + 1)}$$

Here are some  $m$ -fold symmetric results:

39: `hypersum({-n, -n, -n}, {1, 1}, 1, n);`

$$\left\{ \frac{(-27)^{n/2} \text{pochhammer}\left(\frac{2}{3}, \frac{n}{2}\right) \text{pochhammer}\left(\frac{1}{3}, \frac{n}{2}\right)}{\text{factorial}\left(\frac{n}{2}\right)}, 0 \right\}$$

40: `hypersum({-n, n+3*a, a}, {3*a/2, (3*a+1)/2}, 3/4, n);`

$$\left\{ \frac{\text{pochhammer}\left(\frac{2}{3}, \frac{n}{3}\right) \text{pochhammer}\left(\frac{1}{3}, \frac{n}{3}\right)}{\text{pochhammer}\left(\frac{3*a+2}{3}, \frac{n}{3}\right) \text{pochhammer}\left(\frac{3*a+1}{3}, \frac{n}{3}\right)}, 0, 0 \right\}$$

These results correspond to the formulas (compare [2])

$${}_3F_2\left(\begin{matrix} -n, -n, -n \\ 1, 1 \end{matrix} \middle| 1\right) = \begin{cases} 0 & \text{if } n \text{ odd} \\ \frac{(1/3)_{n/2} (2/3)_{n/2}}{(n/2)!^2} (-27)^{n/2} & \text{otherwise} \end{cases}$$

and

$${}_3F_2\left(\begin{matrix} -n, n+3a, a \\ 3a/2, (3a+1)/2 \end{matrix} \middle| \frac{3}{4}\right) = \begin{cases} 0 & \text{if } n \not\equiv 0 \pmod{3} \\ \frac{(1/3)_{n/3} (2/3)_{n/3}}{(a+1/3)_{n/3} (a+2/3)_{n/3}} & \text{otherwise} \end{cases}$$

### 16.77.10 REDUCE operator SUMTOHYPER

With the operator `sumtohyper`, sums given in factorial- $\Gamma$ -binomial-Pochhammer notation are converted into hypergeometric notation.

- `sumtohyper(f, k)` determines the hypergeometric representation of  $f$ .

$\sum_{k=-\infty}^{\infty} f_k$ , i. e. its output is  $c \cdot \text{hypergeometric}(\text{upper}, \text{lower}, x)$ , corresponding to the representation

$$\sum_{k=-\infty}^{\infty} f_k = c \cdot {}_pF_q \left( \begin{matrix} a_1, a_2, \dots, a_p \\ b_1, b_2, \dots, b_q \end{matrix} \middle| x \right),$$

where  $\text{upper} = \{a_1, a_2, \dots, a_p\}$  and  $\text{lower} = \{b_1, b_2, \dots, b_q\}$  are the lists of upper and lower parameters.

Examples:

41: `sumtohyper(binomial(n, k)^3, k);`

`hypergeometric({-n, -n, -n}, {1, 1}, -1)`

42: `sumtohyper(binomial(n, k)/2^n - sub(n=n-1, binomial(n, k)/2^n), k);`

$$- \text{hypergeometric} \left( \left\{ \frac{-n+2}{2}, -n, 1 \right\}, \left\{ 1, \frac{-n}{2} \right\}, -1 \right)$$

---


$$\frac{n}{2}$$

### 16.77.11 Simplification Operators

For the decision that an expression  $a_k$  is a hypergeometric term, it is necessary to find out whether or not  $a_k/a_{k-1}$  is a rational function with respect to  $k$ . For the purpose to decide whether or not an expression involving powers, factorials,  $\Gamma$  function terms, binomial coefficients, and Pochhammer symbols is a hypergeometric term, the following simplification operators can be used:

- `simplify_gamma(f)` simplifies an expression  $f$  involving only rational, powers and  $\Gamma$  function terms according to a recursive application of the simplification rule  $\Gamma(a+1) = a\Gamma(a)$  to the expression tree. Since all  $\Gamma$  arguments with integer difference are transformed, this gives a decision procedure for rationality for integer-linear  $\Gamma$  term product ratios.
- `simplify_combinatorial(f)` simplifies an expression  $f$  involving powers, factorials,  $\Gamma$  function terms, binomial coefficients, and Pochhammer symbols by converting factorials, binomial coefficients, and Pochhammer symbols into  $\Gamma$  function terms, and applying

`simplify_gamma` to its result. If the output is not rational, it is given in terms of  $\Gamma$  functions. If you prefer factorials you may use

- `gammatofactorial (rule)` converting  $\Gamma$  function terms into factorials using  $\Gamma(x) \rightarrow (x-1)!$ .
- `simplify_gamma2 (f)` uses the duplication formula of the  $\Gamma$  function to simplify  $f$ .
- `simplify_gamman (f, n)` uses the multiplication formula of the  $\Gamma$  function to simplify  $f$ .

The use of `simplify_combinatorial (f)` is a safe way to decide the rationality for any ratio of products of powers, factorials,  $\Gamma$  function terms, binomial coefficients, and Pochhammer symbols.

Example:

```
43: simplify_combinatorial(sub(k=k+1,krawtchoukterm)/krawtchoukterm);
```

$$\frac{(k-n)*(k-x)}{(k-nn)*(k+1)*p}$$

From this calculation, we see again that the upper parameters of the hypergeometric representation of the Krawtchouk polynomials are given by  $\{-n, -x\}$ , its lower parameter is  $\{-N\}$ , and the argument of the hypergeometric function is  $1/p$ .

Other examples are

```
44: simplify_combinatorial(binomial(n,k)/binomial(2*n,k-1));
```

$$\frac{\text{gamma}(-k-2*n-2)*\text{gamma}(n+1)}{\text{gamma}(-k-n-1)*\text{gamma}(2*n+1)*k}$$

```
45: ws where gammatofactorial;
```

$$\frac{\text{factorial}(-k+2*n+1)*\text{factorial}(n)}{\text{factorial}(-k+n)*\text{factorial}(2*n)*k}$$

```
46: simplify_gamma2(gamma(2*n)/gamma(n));
```

$$\frac{2^{2*n} * \text{gamma}\left(\frac{2*n+1}{2}\right)}{2*\text{sqrt}(\pi)}$$

```
47: simplify_gamman(gamma(3*n)/gamma(n), 3);
```

$$\frac{3^{3n} \cdot \Gamma\left(\frac{3n+2}{3}\right) \cdot \Gamma\left(\frac{3n+1}{3}\right)}{2\sqrt{3}\pi}$$

### 16.77.12 Tracing

If you set

```
48: on zb_trace;
```

tracing is enabled, and you get intermediate results, see [2].

Example for the Gosper algorithm:

```
49: gosper(pochhammer(k-n, n), k);
```

$$a(k)/a(k-1) := \frac{k-1}{k-n-1}$$

Gosper algorithm applicable

```
p:= 1
```

```
q:= k - 1
```

```
r:= k - n - 1
```

```
degreebound := 0
```

$$f := \frac{1}{n+1}$$

Gosper algorithm successful

$$\frac{\text{pochhammer}(k-n, n) \cdot k}{n+1}$$

Example for the Zeilberger algorithm:

```
50: sumrecursion(binomial(n, k)^2, k, n);
```

$$F(n, k)/F(n-1, k) := \frac{2}{n}$$



$$F(n, k) / F(n, k-1) := \frac{(k-n)^2 (k-n-1)^2}{k^2}$$

Zeilberger algorithm applicable

applying Zeilberger algorithm for order:= 1

$$p := z\text{b\_sigma}(1) * k^2 - 2 * z\text{b\_sigma}(1) * k * n + z\text{b\_sigma}(1) * n^2 + n^2$$

$$q := k^2 - 2 * k * n - 2 * k^2 + n^2 + 2 * n + 1$$

$$r := k^2$$

degreebound := 1

$$f := \frac{2 * k^2 - 3 * n + 2}{n}$$

$$p := \frac{-4 * k^2 * n + 2 * k^2 + 8 * k * n^2 - 4 * k * n^3 - 3 * n^2 + 2 * n}{n}$$

Zeilberger algorithm successful

$$4 * \text{sum}(n-1) * n - 2 * \text{sum}(n-1) - \text{sum}(n) * n$$

51: off z\text{b\\_trace};

### 16.77.13 Global Variables and Switches

The following global variables and switches can be used in connection with the ZEILBERG package:

- `z\text{b\_trace}`, switch; default setting `off`. Turns tracing on and off.
- `z\text{b\_direction}`, variable; settings: `down`, `up`; default setting `down`.

In the case of the Gosper algorithm, either a downward or a forward antidifference is calculated, i. e., `gosper` finds  $g_k$  with either

$$a_k = g_k - g_{k-1} \quad \text{or} \quad a_k = g_{k+1} - g_k,$$

respectively.

In the case of the Zeilberger algorithm, either a downward or an upward recurrence equation is returned. Example:

```
52: zb_direction:=up$
53: sumrecursion(binomial(n,k)^2,k,n);
sum(n+1)*n + sum(n+1) - 4*sum(n)*n - 2*sum(n)
54: zb_direction:=down$
```

- `zb_order`, variable; settings: any nonnegative integer; default setting 5. Gives the maximal order for the recurrence equation that `sumrecursion` searches for.
- `zb_factor`, switch; default setting `on`. If `off`, the factorization of the output usually producing nicer results is suppressed.
- `zb_proof`, switch; default setting `off`. If `on`, then several intermediate results are stored in global variables:
- `gosper_representation`, variable; default setting `nil`.

If a `gosper` command is issued, and if the Gosper algorithm is applicable, then the variable `gosper_representation` is set to the list of polynomials (with respect to  $k$ )  $\{p, q, r, f\}$  corresponding to the representation

$$\frac{a_k}{a_{k-1}} = \frac{p_k}{p_{k-1}} \frac{q_k}{r_k}, \quad g_k = \frac{q_{k+1}}{p_k} f_k a_k,$$

see [1]. Examples:

```
55: on zb_proof;
56: gosper(k*factorial(k),k);
(k+1)*factorial(k)
57: gosper_representation;
```

```

{k,k,1,1}

58: gosper(
    1/(k+1)*binomial(2*k,k)/(n-k+1)*binomial(2*n-2*k,n-k),k);

((2*k - n + 1)*(2*k + 1)*binomial(-2*(k - n), -(k - n))
 *binomial(2*k,k))/((k + 1)*(n + 2)*(n + 1))

59: gosper_representation;

{1,

(2*k - 1)*(k - n - 2),

(2*k - 2*n - 1)*(k + 1),

- (2*k - n + 1)
-----}
(n + 2)*(n + 1)

```

- `zeilberger_representation`, `variable`; default setting `nil`.  
If a `sumrecursion` command is issued, and if the Zeilberger algorithm is successful, then the variable `zeilberger_representation` is set to the final Gosper representation used, see [3].

#### 16.77.14 Messages

The following messages may occur:

- \*\*\*\*\* Gosper algorithm: no closed form solution exists  
Example input:  
`gosper(factorial(k),k)`.
- \*\*\*\*\* Gosper algorithm not applicable  
Example input:  
`gosper(factorial(k/2),k)`.  
The term ratio  $a_k/a_{k-1}$  is not rational.
- \*\*\*\*\* illegal number of arguments  
Example input:  
`gosper(k)`.

- \*\*\*\*\* Zeilberger algorithm fails. Enlarge  
zb\_order  
Example input:  
sumrecursion(binomial(n,k)\*binomial(6\*k,n),k,n)  
For this example a setting zb\_order:=6 is needed.
- \*\*\*\*\* Zeilberger algorithm not applicable  
Example input:  
sumrecursion(binomial(n/2,k),k,n)  
One of the term ratios  $f(n,k)/f(n-1,k)$  or  $f(n,k)/f(n,k-1)$  is  
not rational.
- \*\*\*\*\* SOLVE given inconsistent equations  
You can ignore this message that occurs with Version 3.5.

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